

RANDOM PLAY VARIANT

SETUP

In random play variant, players will be taking cards from shuffled decks of each type of card.

Gather cards of the same type into individual decks and shuffle each deck. Place out each shuffled deck face down and reveal the following cards beside each deck. Reveal 2 basic creatures, 3 advanced creatures, 2 mythic rituals, 3 spell sets, 2 auras and 2 curses. There is no need to reveal any mythic creatures as players will be using the rituals to find the related mythic creature from the mythic creature deck.

During gameplay players may choose any of the revealed cards or take a face down card from the top of the deck.

STARTING CARDS

Players may choose to begin the game by selecting the normal set of basic creatures: Griffin, Succubus and Ankylosaurus, or players may choose to select 3 random basic creatures by taking 3 face down cards from the top of the basic creatures deck.

QUICK PLAY VARIANT

SETUP

Each player takes two starting spell sets: Start Set 1 and Start Set 2. Players place these cards in a row in front of them. Then each player takes one of each of the following basic creatures: Ankylosaurus, Griffin, Succubus. Place these creatures in another row. Start the game with 15 health.

There are no auras and mythic creatures in this setup. Players can only have a maximum of 4 creatures and 4 spell sets. At the start of each round both players gain and roll their dice at the same time. There are enough dice for both players to roll with this setup. After all the dice are rolled, choose a player to take the first action. Players take turns doing 1 action each with their dice. When only one player has dice left, they complete all the remaining actions that they can. After all dice are used, the next round begins. The player who went second in the previous round will now go first this round.

The second player does not gain an additional blue level 1 dice on the first round in this variant. Players also cannot hold any dice for future rounds.

DECK SETS

BALANCED

- Griffin, Succubus
- Wraith, Stegosaurus, Hashmal
- Attack, Defend, Combat
- Achlys' Mist, Arachne's Web

ATTACK

- Zombie, Succubus
- Triceratops, Leviathan, Velociraptor
- Attack, Steal, Skill
- Achlys' Mist, Swarm